

# LAN GAMING (Counter Strike 1.6)

## Rules and Restrictions



### **Rules:**

1. The team will comprise of 7 members.
2. No audio equipments will be provided by the college and players can bring their own Headphones/Earphones.
3. Players can also bring their own mouse.
4. The following maps will be used during match
  - de\_dust
  - de\_dust2
  - de\_inferno
  - de\_nuke
  - de\_train
  - de\_aztec
5. All rounds will be knock-out rounds.

6. There will be 15 rounds from the Quarter-Finals and the team to win first 8 matches will win.
7. Team will be interchanged once during a match.

## **Restrictions:**

1. **Sniper Rifles** will not be allowed during play.
2. **Smoke Grenade** and **Tactical Shield** will also not be allowed.

## *Coordinators:*

*Vivek Diwakar (9799589101)*

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