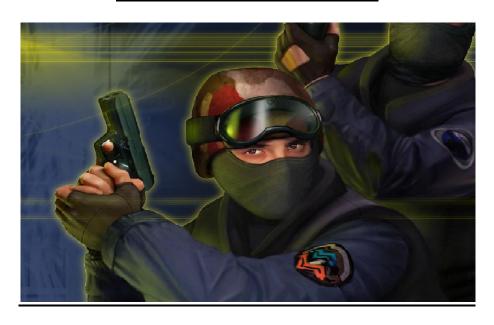




LAN GAMING (Counter Strike 1.6)

Rules and Restrictions



Rules:

- 1. The team will comprise of 7 members.
- 2. No audio equipments will be provided by the college and players can bring their own Headphones/Earphones.
- 3. Players can also bring their own mouse.
- 4. The following maps will be used during match
 - de_dust
 - de_dust2
 - de inferno
 - de_nuke
 - de_train
 - de_aztec
- 5. All rounds will be knock-out rounds.





- 6. There will be 15 rounds from the Quarter-Finals and the team to win first 8 matches will win.
- 7. Team will be interchanged once during a match.

Restrictions:

- 1. Sniper Rifles will not be allowed during play.
- 2. Smoke Grenade and Tactical Shield will also not be allowed.

Coordinators:

Vivek Diwakar (9799589101)

Nitesh Tak (8058618106)