

BUG-O-THON

Finding mistakes is quite an overhead, but even more big overhead is to correct them, irrespective of the fact that where they occurred, either in our day to day living or in a programming code. If you think you are good at debugging so this competition is for you. So, boost up your adrenaline and brain power because we gonna suck them up!

Event Description:

- Event is divided into 3 rounds.
- 1st round will be knockout & the other 2 rounds will be face off.
- Participants will be in a team of 3 members.

Requirements:

- Each team should have atleast 1 laptop.
- IDE named Dev-C++ must be preinstalled on laptops.
- You must bring your own stationaries. Other than blank papers nothing will be provided to you.

NOTE: - Download Dev-C++ latest version from [this link](http://sourceforge.net/projects/orwelldvcpp) <http://sourceforge.net/projects/orwelldvcpp>. Setup is approximately 42 to 47 MB in size.

Gameplay:

- There can any no. of teams in the 1st round & each team will debug certain no. of codes in a fixed time.
- Top 20 teams will qualify for the 2nd round. Round 2 will have 4 team's face-off. 5 teams will fight with each other in a particular face-off.
- For face-off in 2nd round, teams will be selected in random order.
- From each face-off, the team that stood first will qualify for 3rd round.
- Final round, the 3rd round will have a face-off of 4 teams.
- In every round time limit will exist & will be updated.

NOTE: -

1. Be prepared to face no. of twists that will be introduced at any time.
2. Some gameplay criteria will be disclosed at venue.

Judging Criteria:

- In 1st round, teams will be judged according to the time limit.
- In 2nd & 3rd round, teams will be judged with some test cases, some will be public test cases and some will be private. Private cases will not be disclosed to anyone.

Certification Policy:

- Winner will be provided certificate of merit.
- 1st & 2nd runner ups will be awarded with certificate of participation.

Time Duration:

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|-------------------------|--|
| • 1 st round | Total - 3 hours |
| • 2 nd round | Total - 2 hours with each face off of ½ hour |
| • 3 rd round | Total - 1 hour |

Event Coordinators:

CO-ORDINATOR IN CHIEF:

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